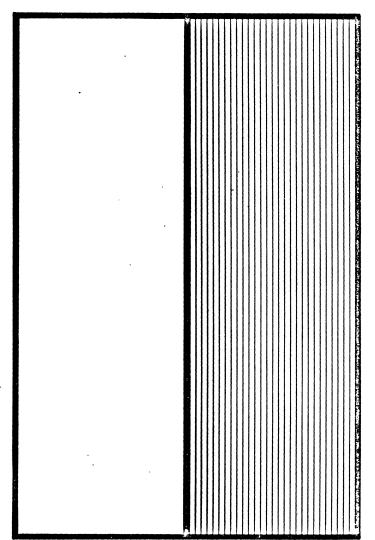
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CUSTOMER ENGINEERING
PRODUCT DIAGNOSTIC SOFTWARE

9400 - 5017 XII/XVI Mag. Tape Subsystem Test T5017

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1. INTRODUCTION

- 1.1 Purpose This document describes the 9400 Maintenance and Acceptance Routine for the UNISERVO XII/XVI Magnetic Tape Subsystem.
- 1.2 Major Objectives The objective of this test program is to perform a functional test of the UNISERVO XII/XVI Magnetic Tape Subsystem. Test organization and operator options are intended to satisfy the needs of Design, Quality Control and Field Engineering personnel in checkout, acceptance and maintenance activities.
- 1.3 Equipment Configurations All equipment configurations must be connected to the Selector (SLR) I/O channels of the 9400 Processor. This test will operate the following equipment configuration:
 - XII/XVI Control/Handler 9-Track Type 5017-00.01
 - XII Master Unit 9-Track Type 0861-00.02
 - XII Slave Unit 9-Track Type 0861-01,03
 - XII Master Unit 7-Track Type 0861-04.06
 - XII Slave Unit 7-Track Type 0861-05.07
 - W/R, R/R Simultaneity Feature 1600 bpi Phase Type 0861-00,02 Feature F0939-00
 - Dual Density 1600 bpi Phase/800 bpi NRZI Type 0861-00,02 Feature F0935-00
 - N/R, R/R Simultaneity 1600 bpi Phase; 800 bpi NRZI Non-simultaneous type 0861-00.02 Feature F0934-00 and F0935-00
 - W/R. R/R Simultaneity 1600 bpi Phase; 800 bpi NRZI Type 0861-00.02 Feature F0934-00.01. and F0935-00
 - W/R, R/R Simultaneity 200, 556, 800 bpi NRZI Type 0861-04,06 Feature F0934-02
 - Capability for 200, 556, 800 bpi NRZI exists if UXII-C-2 Type 0861-05.07 is within the bank.
 - XVI 9-Track Type 0862-00,01
 - XVI 7-Track Type 0862-02.03
 - W/R, R/R Simultaneity Type 0862-00,01 Feature F0936-00
 - Dual density 1600 bpi phase/800 bpi NRZI Type 0862-00.01 Feature F0937-00
 - W/R, R/R Simultaneity 1600 bpi Phase/800 bpi NRZI Type 0862-00.01 Feature F0936-00 and 0937-00
 - W/W, W/R, R/W, R/R Simultaneity 1600 bpi Phase/800 bpi NRZI **Type** 0862-00,01 Feature F0936-00, 0936-01, 0937-00
 - W/R, R/R Simultaneity 200, 556, 800 bpi NRZI Type 0862-02, 03 Feature F0936-00
 - W/W, W/R, R/W, R/R Simultaneity 200, 556, 800 bpi NRZI Type 0862-02,03 Feature F0936-00, 0936-01

- 1.4 <u>Associated Software</u> This program relies on the Maintenance Control Routine (MCR) to perform program load, parameterization, execution, deletion, and I/O handling.
- 1.5 Reference Documents Documents used as reference material during the development of this test are as follows:

Drawing	Rev.	Description
S-700 40		9400 Processor and Console Product Description
4091622		9400 Maintenance Control Routine
	-	9400 Bootstrap Assembler on 1107/1108
409 6482	C	Documentation Standard for Engineering Programming Publications
409 6483		General Parameter and Message Standard for Test Programs
4091623		9400 Parameter and Message Routine
409 1624		9400 Standard Subroutines
P-10052	ŧ	VI-C Subsystem (9000 Series) Type 0858-XX
P-10059	A .	XII/XVI Subsystem (9000 Series) Type 5017-XX, 086X-XX
MT0858	3	9400 0858 VI-C Magnetic Tape Subsystem Test Program Description Drawing, Revision 3
Memo 12/29/67 H.B. Brown to	J.P. Ashbaugh	Simulator and Monitor Mode of Operation (XII/XVI)

2. FUNCTIONAL DESCRIPTION

2.1 Program Philosophy - This test program, which comprises thirteen operator-selectable subtests, is designed to check the system compatibility of a UNISERVO XII/XVI Magnetic Tape Subsystem connected to a UNIVAC 9400 Processor. This program cycles these subtests under various conditions which are selectable by the operator via the parameter entries. All errors detected by the test program will generate an error printout if Variable 1 has not been deleted from the test program. An exception to this rule may occur if running in the Timing Mode.

Once the Control Section of the program is entered it will select a device to test by scanning the device table (TABLEA) until a "find" is made - it has previously been determined that one or more devices exist in the device table. The point at which the scanning begins is the previously updated "find" exit point (initially zero) from the device table. As the control section scans the device table it updates the table after each "find" or "no find" until the last device is reached. The device index is then cleared to enable additional scanning from the start of the table.

Once a device has initially been selected by the control section, it is assigned a subtest which is serially selected from a table (TESTBL) containing all selected subtests. If, however, the only subtest(s) entered requires a 7-Track device (Test 9, 12, or 13) and the selected device lacks a 7-Track head, the control section will delete the device from the device table. A new device will be selected if any more exist, in an attempt to match the 7-Track requirement of Test 9, 12, or 13. If a device is to be assigned Test 13 (by passing the 7-Track check) a check is made to see if the Data Converter feature (F2) exists. Lack of this feature will cause deletion of Test 13 and an attempt to assign the device a new test.

When a device has been assigned a subtest it will perform only those operations unique to that subtest. The device will be assigned a new subtest (or possibly the same subtest) when it has completed all operations contained in its assigned subtest or when end-of-tape is reached. Each time a device is selected it will either perform some type of SIO operation (Read, Write Mode Set, etc.) or simply adjust its block sizes, patterns, modes, or repeat counts. All I/O operations will be performed serially, starting with the lowest numbered device selected.

Each device has its own table containing information which enables the control section to generate various patterns, block sizes, and I/O requests unique to each device. Section 4.2.6 shows the device table format. TABLEA directs the control section to the specific device table.

Tests 9, 12, and 13 will check the special features associated with a 7-Track device. However, all subtests are capable of running on a 7-Track device. If a 7-Track device is encountered while running any subtest other than Test 9, 12, or 13 a Standard Mode Set Command will be issued prior to issuing the selected command. This Standard Mode Set Command will set a condition of 800 bpi, odd parity, Data Translator off, and Data Converter off. If the 7-Track device is assigned either Test 9, 12, or 13, a unique Mode Set Command will be issued prior to issuing the

command. This unique <u>Mode Set</u> Command will set a condition unique to the device and is determined by the present state of its device table. Basic organization of this test program is_illustrated in block diagram form in Section 4.2.7.

- 2.2 Subtest Descriptions All data patterns issued are shown in Section 4.2.5. Data patterns 9-11 are not issued while running subtests 9, 12, or 13. This prevents the possibility of generating the special 7-Track pattern XXØ11ØØØ (binary) which would cause a data verification error if read in even parity. This special pattern is issued as Pattern 8 at which time the prggram knows if even parity exists, and if so, what to expect as input. Block size will vary from a maximum of 2048 bytes to a minimum of 12 bytes, (recommended minimum length when reading) in multiples of some predetermined value unless otherwise stated in the test description. The predetermined multiples will vary among the different tests.
- 2.2.1 Control Unit Test This test will be in another, separate program.
- 2.2.2 Test 1 (Group Test) -

Objective and Method - The program executes Tests 1-7.

2.2.3 Test 2 (Write/Read Test) -

Objective - This test checks the basic operating condition of the UNISERVO XII/XVI Subsystem.

<u>Method</u> - The test writes the data pattern FF in numerous 256-byte blocks. The data written is then read (in response to <u>Read Backward</u> commands) and verified.

2.2.4 Test 3 (Write Check Test) -

Objective - This test verifies that the subsystem can execute the Write, Erase, and Write Tape Mark commands.

<u>Method</u> - This test consists of three sections; the write section, which executes the three commands being tested, and the read backward and the read forward sections, which check the execution of the commands. The first section of the test, the write section, executes the following command chain:

- 1. Write Tape Mark
- 2. Write one block
- 3. Erase
- 4. Write one block
- 5. Repeat entire sequence.

The other two sections of the test check the <u>Write</u> Command by reading all the data written, first backward then forward. The <u>Backspace File</u> and the <u>Forward Space File</u> commands are used to check the execution of the <u>Write Tape Mark</u> Command. Proper tape position is verified by reading the next block.

The second section of the subtest executes the following command chain:

- 1. Read Backward -
- 2. Read Backward
- 3. Backspace File
- 4. Repeat entire sequence.

The final section of the test executes the following command chain:

- 1. Forward Space File
- 2. Read one block
- 3. Read one block
- 4. Repeat entire sequence.

2.2.5 Test 4 (Confidence Test) -

Objective - This test checks the general operating condition of the subsystem.

<u>Method</u> - The test first writes, reads and verifies data blocks; the following command chain is executed:

- . 1. Write one block
 - 2. Read Backward
 - 3. Read forward
 - 4. Write one block
 - 5. Read Backward
 - 6. Read forward
 - 7. Write Tape Mark
 - 8. Repeat entire sequence.

Next the tape is rewound and n <u>Forward Space File</u> commands are executed where n equals the current number of tape marks written by the test on the tape. This action positions the tape just beyond the last tape mark (end of existing data). The last tape mark is then rewritten.

This sequence of writing, reading, rewinding, and forward spacing is repeated (each writing sequence begins just beyond the last test-written tape mark) until the End-of-Tape area is reached. The test is then concluded. The time required to rewind the tape is displayed on the console.

2.2.6 Test 5 (Rewind Test) -

Objective - This test checks the subsystem's rewind function, thus also checking for tape stretching and for excessive rewind timing on a long rewinding operation.

Method - The test writes a series of large blocks of data on the tape, rewinds to the load point, and reads forward to the end of the existing data. Starting at

this point, the test writes another series of large data blocks and continues with the above sequence. This process is repeated until the End-of-Tape marker is reached. The subtest then records the time required to rewind the tape from the End-of-Tape marker to the load point and displays it. The operator should compare this time with the maximum time of 180 seconds required to rewind a full reel (2400 feet) of tape.

2.2.7 <u>Test 6 (Skew Test)</u> -

Objective - This test checks the subsystem for skew problems.

Method - This test operates the subsystem under the conditions most prone to generate a skew condition. A data pattern which gives both 7-Track and 9-Track tapes the formats shown in Figure 1 is written in a series of small blocks followed by many series of increasingly larger blocks until blocks of the largest size allowed by the test program have been written. The subtest then writes more series of blocks which are identical to the previous series except that the first series written is the series of maximum-size blocks and the following series are of gradually decreasing block sizes until the smallest block size is reached. All blocks written are then read both forward and backward.

2.2.8 Test 7 (Loop Drop Test) -

Objective - This test checks the subsystem's loop control system.

<u>Method</u> - The subtest first performs a series of <u>Write</u> and <u>Erase</u> commands. These commands enable the test to attempt the loop drop sequence at increasingly greater positions on the tape.

The test then writes n blocks of data, backspaces n times, and then forward spaces n times. This sequence is repeated with n increasing from 1 in increments of one until n reaches 200. All blocks written are of a fixed length and pattern. Since the main function of the subtest is to check the loop control system, no data is read.

The entire sequence is repeated until the End-of-Tape area is reached.

2.2.9 Test 8 (Interchangeability Test) -

Objective - This test verifies that a UNISERVO XII/XVI Tape Handler can read correctly data written by another UNISERVO XII/XVI Tape Handler located on the same subchannel, on a different subchannel, or on a different 9400 System.

Method - The test writes many blocks of data using variable block lengths and all the test patterns included in the test program. The data is read backward to the load point, then forward to the end of the data, and verified. At this point the tape is halted and rewound with interlock. A console message is then displayed as follows:

D hh:mm r T5017 Cn Sn Tn Dn WRITE FIN, SWAP TAPES

Physical Track Number 123456789 9-Track 1 Ø 1 P Ø Ø 1 Ø 1 Ø 1 Ø P 1 1 Ø 1 Ø 1 Ø 1 P Ø Ø 1 Ø 1 Ø 1 Ø P 1 1 Ø 1 Ø 1 Ø 1 P Ø Ø 1 Ø 1 Ø 1 Ø P 1 1 Ø 1 Ø Ø 1 Ø P 1 1 Ø 1 Ø 41. Ø 1 Ø P 1 1 Ø 1 Ø

Tape Motion

P = Parity Track

10011100 = 101P00101 (frame)
01100011 = 010P11010 (frame)

Figure 1. Skew Test Tape Format

(byte)

(byte)

7-Track

```
Physical Track Number
1248 A B C
001110P
110001P
00110P
110001P
00110P
110001P
00110P
110001P
00110P
110001P
```

Tape Motion

(byte) P = Parity Track(byte) XX011100 = 001110P (frame) (byte) XX100011 = 110001P (frame)

Figure 1. Skew Test Tape Format (Continued)

This message indicates that the <u>Write</u> portion of the test is complete. When two or more devices reach this point, the operator should interchange the tapes and enter the proper parameters to resume operation. The test then reads all the data on the swapped tapes both forward and backward and verifies it.

2.2.10 Test 9 (Data Translator Test) -

Objective - This test checks the UNISERVO XII /XVI 7-Track Data Translator.

Method - This test uses the two data conversion tables shown in Figure 3. It writes 66 blocks of length 66 bytes of EBCDIC data with the translator on. The translator is turned off and the tape is read backward to load point, verifying the data using one of the conversion tables. The subtest then writes 66 blocks of length 66 bytes of BCD data with the translator off. The translator is then turned on and the tape is read backward to load point, again verifying the data using the other conversion table in the program. With the translator on, the test writes 66 blocks of 66 bytes of EBCDIC data, then, with the translator left on, reads backward to load point, verifying the data against what was written. Throughout each 66-byte block the mode settings are varied, using those given below.

Density	Parity	Converter	Translator	Mode Set
200	Even	Off	On	ØØ 1Ø1Ø11
5 56	Even	Off	On	Ø11 Ø1Ø11
800	Even	Off	On	1 Ø1Ø1Ø11
2ØØ	O dd	0ff	On .	ØØ111Ø11
5 56	O dd	Off	On	Ø1111 Ø11
8 ØØ	O dd	0ff	On	10111011

2.2.11 Test 10 (Illegal Command Code Test) -

Objective - This test verifies that the subsystem rejects all illegal command codes.

Method - All invalid command codes are shown in Figure 2. The test first issues the 199_{10} command codes which are invalid for all UNISERVO XII/XVI Subsystem Configurations. The test then checks to see if the 7-Track Option (Feature 1) has been entered as a parameter. If it has not been entered, the subtest issues the 12_{10} command codes which are invalid for all control units which do not possess this feature. The test then performs the same check on three other options, the Data Conversion Option (Feature 2), the 9-Track 800 bpi NRZI Option (Feature 3) and the Dual Access Control feature (Feature 4), respectively. In each case, if the option is not entered, the subtest issues the commands which are invalid for a control unit which does not possess that feature $(3_{10}, 2_{10}, \text{ and } 2_{10} \text{ command codes}$ respectively). Whenever the option for which the test is checking is entered, the test then checks for the next feature. This process is repeated ten times.

After each invalid command code is issued, the test verifies that Bit 6 in the status byte (Unit Check) and Bit Ø, Sense Byte Ø (Command Reject) have been set. If they are not, an error message is displayed. If one or both of the control unit

Figure 2. 5017 C.U. TRANSLATE TABLE

COLL. SEQ	EBCDIC GRAPHIC	TRACK/BIT 7 6 5 3 9 1 8 2 0 1 2 3 4 5 6 7	HEX. HEX.	TRACK/BIT B A 8 4 2 1 2 3 4 5 6 7	BCD GRAPHIC
00	BLANK SP	01000000	40 (00)	0 0 0 0 0 0 0 1 0 0 0 0	BLANK b1 SUB. BLK. to - EVEN PARITY ONLY
01	PERIOD .	01001011	4B 3B	111011	PERIOD .
02	LESS-THAN <	01001100	4C 3C	1 1 1 1 0 0	LOZENGE, RIGHT PAREN. X.)
03	LEFT PAREN. (01001101	4D 3D	111101	LEFT BRACKET [,
04	PLUS SIGN +	01001110 -	4E 3E	1 1 1 1 1 0	LESS-THAN <
05	ABSOLUTE	0 1 0 0 1 1 1 1	4F 3F	111111	GROUP MARK ≢
06	AMPERSAND &	01010000	50 30	1 1 0 0 0 0	AMPERSAND, PLUS SIGN 4.+
07	DOLLAR SIGN \$	0 1 0 1 1 0 1 1	5B 2B	101011	DOLLAR SIGN \$
08	ASTERISK *	0 1 0 1 1 1 0 0	, 5C 2C	101100	ASTERISK *
09	RIGHT PAREN.)	0 1 0 1 1 1 0 1	5D 2D	101101	RIGHT BRACKET]
10	SEMICOLON ;	01011110 .	5E 2E	101110	SEMICOLON;
11	LOG. NOT	0 1 0 1 1 1 1 1	5F 2F	101111	MODE CHANGE A
12	MINUS SIGN -	0 1 1 0 0 0 0 0	60 20	100000	MINUS SIGN -
13	SLASH /	0 1 1 0 0 0 0 1	61 11	0 1 0 0 0 1	SLASH /
14	COMMA .	01101011	6B 1B	011011	COMMA .
15	PERCENT %	01101100	6C 1C	0 1 1 1 0 0	PERCENT, LEFT PAREN. X,(
- 16	UNDERSCORE _	01101101	6D 1D	011101	WORD SEPARATOR >
17	GREATER-THAN >	01101110	6E 1E	011110	BACKSLASH \
18	QUESTION MARK ?	01101111	6F 1F	0111111	SEGMENT MARK
19	COLON : BLANK SP	0 1 1 1 1 0 1 0 0 1 0 0 0 0 0 0	7A 10 40	0 1 0 0 0 0	SUB. BLK. to EVEN PARITY ONLY
20	NUMBER SIGN #	01111011	7B OB	001011	NUMBER SIGN, EQUAL SIGN #,=

Figure 2. 5017 C.U	. TRANSLATE	TABLE	(Continued)
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	f) ;	1 1111	Figure 2.	5017 C.U.	TRANSLATE	TABLE ((Continued):	19.10
	COLL. SEQ	EBCDIC GRAPHIC	7653	C/BIT 3 9 1 8 2 3 4 5 6 7	нех.	HEX.	TRACK/BIT B A 8 4 2 1 2 3 4 5 6 7	BCD GRAPHIC
,	, 21	AT SIGN @	0 1 1 1	11100	· 7C	OC	001100	AT SIGN. PRIME . PARTLY O
	22	PRIME '		11101	7 D	OD	001101	COLON:
	23	EQUAL SIGN =	0111	11110	7E -	OE	001110	GREATER-THAN >
•	24	QUOTE "	0 1 1 1	11111	7F	OF	001111	TAPE MARK (RADICAL)
	25	UNDEFINED	1100	0000	. СО	3A	111010	QUESTION MARK ?
	26	A	1100	0001	C1	31	1 1 0 0 0 1	A
	27	В	1100	0010	C2	32	.110010	B · · · · · · · · · · · · · · · · · · ·
	28	C	1100	0011	. СЗ	33	1 1 0 0 1 1	c
•	29	D	1100	00100	C4	34	110100	D
	¹ 30	E	1100	0101	, C5	35	110101	E
	31	F	1100	0 1 1 0	. C 6	36	110110	F
	32	G	1100	0 1 1 1	C7	37	110111	G
,	33	H	1100	1000	. С8	38	111000	H
	34	I	1100	1001	. C9	39	111001	I
	35	UNDEFINED	1101	10000	. DO	2A	101010	EXCLAMATION POINT:
•	36	J ' ·	1101	10001	. D1	21	100001	J TAPIN. #
	37	K	. 1101	10010	D2	22	100010	K Contract
,	38	L	1101	10011	D3	23	100011	L 🛌
•	39	M	1 1 0 1	10100	D4	24	100100	M O
	40	N	,1 1 0 1	0101	D5	25	100101	, N 9
	41	O TON I	1101	0110	D6	,26		•
.0*	42	P		0111		27	100111	
* 1				•				5 1
16		•						

Figure 2. 5017 C.U. TRANSLATE TABLE (Continued)

COLL. SEQ	. EBCDIC GRAPHIC	c•	TRACK/BIT 7 6 5 3 9 1 8 2 0 1 2 3 4 5 6 7	HEX. HEX.	TRACK/BIT B A 8 4 2 1 2 3 4 5 6 7	BCD GRAPHIC
43	Q		11011000	D8 28	101000	Q
44	R		11011001	D9 29	101001	The state of the s
45	UNDEFINED		1 1 1 0 0 0 0 0	EO 1A	0 1 1 0 1 0	RECORD MARK ‡
46	S		11100010	E2 12	0 1 0 0 1 0	S
47	T		11100011.	E3 13	0 1 0 0 1 1	T
48	U		11100100	E4 14	010100	U
49	V		11100101	E5 15	010101	V
50	W	•	11100110	E6 16	010110	, W
51	X	•	11100111	E7 17	010111	X
52	Y	•	11101000	E8 18	0 1 1 0 0 0	Y
53	Z		1 1 1 0 1 0 0 1	E9 19	011001	Z
54	0	.•	11110000	FO OA	001010	O
55	1		11110001	F1 01	000001	. 1
56	2	•	11110010	F2 02	000010	· · · 2
57	3		11110011	F3 03	000011	. 3
58	4		11110100	F4 04	000100	perry 4.
59	5 110	•	11110101	, F 5 05	000101	5
60	6		11110110	. F 6 06	000110	6
61	7		11110111	F7 07	000111	· 7
62	8		11111000	F8 08	001000	8
63	9 .		11111001	F9 09	001001	9
			•	1	1 (1 ;	1)

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· ·	•	l Bit Dogitions	•
•	Number of Binary	Bit Positions MSBLSB	·••
	Combinations	0 1 2 3 4 5 6 7	Comments
	15	J0.Q01,0001	,
	-	11 1 1 0 0 0 1	·
	12	00010100	
		•	•
,	1	11110010	~
	7	00100010	
		11100010	
	7	00110010	
		11110010	
•	7	001b1100 ↓ : 11101100	Invalid for all { 199 Codes} Control Units total
•	7	00111100	
	8	0 1 X X X 1 1 1	
-	8	10 X X X 1 1 1	~ ~
	8	1 1 X X X 1 1 1	
	1	10011011	
	6	11010011	
		11111011	
	32	X X X X X 1 0 1	X = 1 or 0 bits
	32	x x x x x 1 1 0	

Figure 3. Invalid Command Codes

Number of Binary Combinations	Bit Positions MSBLSB 0 1 2 3 4 5 6 7						
· 16`	X X X X 1 0 0 0	Invalid for all \$199 Codes					
16	X X X X 1 0 0 1	Control Units: \ \ total \					
16	X X X X 1 0 1 0						
1	00100011						
	00101011	•					
	00110011						
	00111011	•					
	01100011	Invalid for Control					
	01101011	Units without 7-Track NRZI Feature					
Same and the same a	01110011						
	10100011						
	10101011						
	10110011						
	10111011	<u> </u>					
	00010011	Invalid for Control Units without Data Converter					
	01010011	Feature					
	100100 <u>11</u>	* * *					
·	0 0 0 1 1 0 1 1 1 1 0 0 1 0 <u>1</u> 1	Invalid for Control Units without 9-Track NRZI Feature					
-	11010101	Invalid for Control Units (without Dual Access Control					
 	11110100	Feature					

Figure 3. Invalid Command Codes - (Continued)

options do exist within the control unit but were not entered as parameters, the test assumes that the options are not present. The test then issues command codes valid for subsystems possessing this feature and expects to receive the status byte and the sense data_indicating an illegal command. When the expected status is not received, an error message is displayed even though the control unit performed properly.

2.2.12 Test 11 (Compatibility Test) -

<u>Objective</u> - This test verifies that the subsystem can read a tape produced on a **compatible** tape subsystem.

<u>Method</u> - The operator places a tape written by any compatible tape subsystem on the tape unit to be tested. The test sets up a maximum-size buffer, executes <u>Read</u> commands and verifies that normal status is received. The test does not verify the data read.

2.2.13 Test 12 (7-Track Test) -

Objective - This subtest checks the subsystem's 7-Track NRZI feature.

<u>Method</u> - The test writes data blocks using test patterns \emptyset -8. The test then verifies all data by reading backward to the load point then forward to the end of the data, and comparing all the data read.

During the test, the following Mode Set Commands are used.

Density	<u>Parity</u>	Converter	Translator	Mode Set
2øø	Even	Off	Off	ØØ1ØØØ11
556	Even	Off	Off	Ø11 ØØØ11
8øø	Even	Off	Off	1Ø1Ø ØØ11
2 ØØ	O dd	Off	Off	Ø Ø11ØØ11
55 6	O dd	Off	Off	Ø111 ØØ11
8ØØ	Odd	Off	Off	1 Ø1 1ØØ11

During all data verification, data bits \emptyset and 1 will be cleared to zero on the word used to verify the input buffer (it is assumed these same bits are cleared by the hardware on all input data). The bit pattern XX \emptyset 1 \emptyset 0 \emptyset 0 is a special pattern which is written while in even parity and verified by the bit pattern \emptyset 0 \emptyset 0 \emptyset 0 \emptyset 0. No other pattern issues this special bit configuration.

2.2.14 Test 13 (Data Conversion Test) -

Objective - This subtest checks the subsystem's optional Data Conversion feature.

<u>Method</u> - The test writes data blocks using variable block lengths (in multiples of 3 bytes) and test patterns \emptyset -8. The test varifies all data by reading backward

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to the load point, then forward to the end of the data. During this test the following Mode Set Commands are used.

Density	Parity	Converter	Translator.	Mode Set		
200	Odd	On	Off	ØØØ1ØØ11		
5 56	Odd	O n	0ff	Ø1Ø 1ØØ11		
8ØØ	O dd	On	0ff	100 10011		

The number of tape frames recorded in a block will always be a multiple of four.

By writing blocks in multiples of 3 bytes, all tape frames will be in data frames and therefore not padded with zeros. The Data Converter Check in Sense Byte Ø should never be set.

- 3. OPERATING PROCEDURES
- 3.1 Initialization Pre-test setup is as follows:
 - Load the Maintenance Control Routine (MCR).
 - Mount tapes which contain no permanent data on all the UNISERVO XII/XVI Tape Units to be tested (up to a maximum of 16).
- 3.2 Program Loading The procedure for Program Loading is as follows:
 - Press ATTENTION Key. The console responds with @, the time, a space, and waits for input.
 - Type in RU. The console responds with N and a space.
 - Type in T5Ø17 and press the EOM Key. The full statement appears as $\Phi hh:mm_3RUN\ T5Ø17\Phi$
 - When the program is loaded, the following message is typed on the console:

 JOBi. T5017 LOADED AT (address)
 - The program is started as soon as it is loaded. The following message is displayed:

ehh:mm*Aj T5Ø17 ENTER PARAMETERS.

- 3.3 Program Modifying The program operation may be modified by parameter entry at any time.
- 3.3.1 <u>Parameter Entries</u> Parameters are entered in a statement with the following general format:
 - d Cn Fn Vn/y Tn:#Ann Fn®

Where:

- d = An Action Designator
- Cn = Channel number (n) of the desired Selector I/O Channel.
- Fn = A Feature (2 or 4) which applies to the subchannel.
- Vn = A Variable (program option).
- /y = An extension which applies to Variable 3. It designates the number of times recovery will be attempted by the test program $(1 \le y \le 6)$. If the extension is omitted, it will be assumed to be three.
- Tn = A number or group of numbers indicating subtests.
- Ann = A three-character device address consisting of, in order, the alpha character (arbitrarily assigned) which designates the subsystem's control unit, a hexadecimal number (1-F) which is the subchannel
- address of the control unit, and a hexadecimal number $(\emptyset F)$ which specifies a selected device (unit) in the subsystem.
- Fn = A Feature (1 or 3) which applies to a device.
 - = End-of-Message Symbol.

3.3.2 Parameter Notes and Restrictions -

- 1. The values of the program variables at load time allow error printout,
 -allow error recovery tries three times, do not cause a Stop-on-Error,
 -allow data_verification, and send all error messages to the console.
- 2. A period(.) is used to separate parameter sentences.
- 3. A semicolon(;) is used to separate 9-Track and 7-Track Devices within one parameter sentence.

Example: :#NEØ-2 F1; # NE3-7 F3 (7-Track) (9-Track NRZI)

- 4. A colon(:) is used to separate devices from the rest of the parameter statement.
- 5. In a parameter entry, each three-digit device number (Ann) is preceded by a number sign(#).
- 6. To change subchannels, the operator deletes all devices on the subchannel presently entered and adds all desired devices on the new subchannel.

Example: D:#NEØ-4.A:#NAØ-70

- 7. The test program will not recognize any extension on the Action Designators B(Begin) and V(View).
- 8. Entering the View designator ($V\Phi$) will display on the console the parameters present in the test program in the following general format.

Cn Fn n Vn n/y Tn: Ann/y Ann

Where:

Cn = Present Channel Number

Fn = Present Feature numbers (1-4)

Vn = Present Variables

/y = Present recovery count on Variable 3

Tn = Present Subtests

/y = Present state of subtest

4 = Suspended

Ann = Present devices

/y = Present option on device

9 = Device has 9-Track NRZI

7 = Device has 7-Track

- 3/4 Program Stopping The test program can be stopped by one of the following:
 - 1. A parameter entry having the following format:

Eo -

This entry causes the test program to suspend without a console indication.

2. A parameter entry having the following format:

DΦ

E ~ = ·

This entry clears all test parameters and causes the test program to suspend itself with the following console indication:

D hh:mm 1 T5Ø17 LACKS DEVICE

3. Encountering an error with the Stop-on-Error Variable (V4) entered. This entry causes the test program to suspend itself with the following console indication:

D hh:mm 1 T5Ø17 STOPPED ON ERROR

The Action Designator E (Suspend) can be applied to specific devices and/or tests as follows:

E T2:#NEØ® (Suspend Test 2 and Device Ø)

E T3-5: #NE2-40 (Suspend Tests 3-5 and Devices 2-4)

- 3.5 <u>Program Starting and Restarting</u> The test program can be restarted by one of the following:
 - A parameter entry having the following format:

Bo

This entry restarts the test program from its initial starting point. (This entry must be used to initially start the program.)

2. A parameter entry having the following format:

Ro

This entry restarts the test program at the point at which it was stopped. It is used when the test program is suspended because of the E $^{\circ}$ type-in or is stopped on an error (V4 entered).

The Action Designator R (Resume) can be applied to specific devices and/or tests as follows:

R T2:#NEØ® (Resume Test 2 and Device Ø)

R T3-5: #NE2-40 (Resume Tests 3-5 and Devices 2-4)

3.6 <u>Program Termination</u> - The program is removed from storage when a termination directive is submitted to the Maintenance Control Routine (MCR).

- 3.7 <u>Program Designators</u> The parameter designators recognized by this test program are grouped into the following three categories.
 - Action Designators
 - Equipment Designators
 - Program Designators
- 3.7.1 Action Designators The Action Designators specify how the Parameter Analysis Routine of the test program will process the desired parameters. The following Action Designators are recognized by this test program.
 - A = Add
 - B = Begin
 - D = Delete
 - E = Suspend
 - R = Resume
 - V = View
- 3.7.2 Equipment Designators Equipment Designators define the particular UNISERVO VI-C being tested. The following Equipment Designators are recognized by this test program:
 - Cn = One-digit channel number (1-2) of the UNISERVO XII/XVI Subsystem being tested.
 - Ann = A three-character device address consisting of, in order, the alpha character (arbitrarily assigned) which designates the subsystem's control unit, a hexadecimal number (1-F) which is the subchannel address of the control unit, and a hexadecimal number (0-F) which specifies a selected device (unit) in the subsystem.
 - Fn = A number (1-4) indicating what features are to apply to the equipment.

Where:

- F1 = 7-Track Option applies to the particular device.
- F2 = Data Conversion Option applies to the entire channel.
- F3 = 800 bpi NRZI Option on device.
- F4 = Dual Access Option
- 3.7.3 <u>Program Designators</u> Program Designators are parameters which modify the test program testing procedure. The following Program Designators are recognized by this test program.
 - Tn = A number or group of numbers indicating what subtests are to apply to the subsystem.

Where:

T1 = Group Test

T2 = Write/Read Test

T3 = Write Check Test

 $T4 = Confidence T_{est}$

T5'= Rewind Test

T6 = Skew Test

17 = Loop Drop Test

T8 = Interchangeability Test

T9 = Data Translator Test

T10 = Illegal Command Code Test

T11 = Compatibility Test

T12 = 7-Track Test

T13 = Data Conversion Test

Vn = A number or group of numbers (1.3.4.7, or 15) indicating what variables are to apply to the subsystem.

Where:

V1 = Allow Error Printouts (available on load). This variable applies to equipment error messages only, not to parameter error or program status messages.

V3/n = Allow Error Recovery n Times (n = 3 at load time.)

V4 = Stop-on-Error

V7 = Direct Error Messages to High Speed Printer

V15 = Delete Data Verification

- 3.8 <u>Message Descriptions</u> When the Test Program detects an abnormal condition in the data or in the hardware status or when insufficient parameters are entered, the program informs the operator via a console message. If Variable Seven (V7) is entered and a High Speed Printer is available, the messages are displayed by the printer.
- 3.8.1 General Format Information The mnemonics and symbols used in the messages described in 3.8.2 are defined in the following paragraphs.

• Mnemonics

AE = Address Expected

AR = Address Received

BB = Bad Byte

Bn = Block Number

Cn = Channel (n)

CC = Current Command

 $CS = \underline{C}urrent \underline{S}tatus$

 $D = \underline{D}$ eclarative Message

Dn = Device (n)

ES = Expected Status

GB = Good Byte

I = Imperative Message

MB = Monitor Sense Bytes

T5017 = Program Name (Magnetic <u>Tape</u> 5017)

PARAM = Parameter

PN = Pattern Number

PC = Previous Command

PS = Previous Status

Q = Question

SB = Sense Bytes

 \sim Sn = Subchannel (n)

TBB = Total Bad Bytes also TBF

TB = Total Byte

TBR = Total Bytes Received

 $T_n = Test$

TN = Track Number

Symbols

 $hh = Hour (\emptyset\emptyset-23)$

= Buffer position of data word or byte. The first byte in a buffer is Number 1.

mm = Minute ($\emptyset\emptyset$ -59)

r = Run number (1-8)

n or nn = Numerical value of mnemonic suffix

- 3.8.2 <u>Messages</u> Messages originating from the test program fall into three groups: Parameter Error, Subsystem Error, and Information Messages.
- 3.8.2.1 Parameter Error Messages Parameter errors result when insufficient

parameters are detected by the test program. The following is a list of all Parameter Error Messages.

1. Lacks Device -

Cause:

Program has no device to test.

Program Action:

Program will wait for more parameters.

Example:

D hh:mm j T5Ø17 LACKS DEVICE

Operator Action:

Enter parameters making certain to enter a device.

2. Lacks Test -

Cause:

When attempting to assign a device a subtest, all subtests are either halted, deleted, or not selected.

Program Action:

Program will wait for more parameters.

Example:

D hh:mm j T5Ø17 LACKS TEST

Operator Action:

Enter parameters making certain to make a test(s)

available.

3. Lacks 7-Track -

Cause:

í

Program has only Tests 9, 12, or 13 to run, and the device selected does not have a 7-Track option.

Program Action:

Program will delete the selected device from its table.

Example:

D hh:mm j T5017 DEVICE Ann DELETED, LACKS 7-TRACK

Operator Action:

If deleted device contains 7-Track re-enter device assigning it 7-Track option. If no 7-Track exists.

delete the test in question.

4. Lacks F2 -

Cause:

Test 13 was selected, and Feature 2 (Data Conversion)

was not entered.

Program Action:

Program will delete Test 13 from its tables.

Example:

D hh:mm j T5Ø17 TEST 13 DELETED, LACKS F2

Operator Action:

If Data Converter Feature exists, re-enter Test 13

and include Feature 2.

5. <u>Lacks Subchannel (Channel)</u> -

Cause:

The test program was not given a Subchannel (Channel)

Assignment.

Program Action:

Program will wait for more parameters.

Example:

D hh:mm j T5Ø17 LACKS SUBCHANNEL (CHANNEL)

Operator Action:

Re-enter parameters making certain to include a

Subchannel (Channel) Number.

3.8.2.2 Subsystem Errors - Subsystem errors result when the status byte, device address, or in some cases, sense or monitor sense bytes, do not match the expected bytes. Subsystem errors also result when data being compared does not match, or when the numbers of bytes transferred is incorrect. All subsystem error messages take one of the following formats.

1. Status Error

D hh:mm j T5Ø17 Cn Ann Tn STATUS ERROR

PS	=	nn	PC	=	nn	SB	=	nn	nn	nn	nn	nn
CS	=	nn	CC	=	nn	MB	=	nn	nn	nn	nn	nn
ES	=	nn	PN	=	n	BN	=	nnı	n :	CBR	=	nnnn

2. Data Error

D hh:mm i T5Ø17 Cn Ann Tn DATA ERROR

```
PS = nn PC = nn SB = nn nn nn nn nn CS = nn CC = nn MB = nn nn nn nn nn nn ES = nn PN = n BN = nnnn TBR = nnnn
```

3. Transfer Error - (The number of bytes transferred is incorrect)

D hh:mm j T5Ø17 Cn Ann Tn TRANSFER ERROR

```
PS = nn PC = nn SB = nn nn nn nn nn CS = nn CC = nn MB = nn nn nn nn nn nn ES = nn PN = n BN = nnnn TBR = nnnn TB = nnnn
```

4. Device Address Error

D hh:mm i T5017 Cn Ann Tn DEVICE ADDRESS ERROR

```
        PS = nn
        PC = nn
        SB = nn nn nn nn nn nn

        CS = nn
        CC = nn
        MB nn nn nn nn nn nn nn

        ES = nn
        PN = n
        BN = nnnn TBR = nnnn

        AE = nn
        AR = nn
```

3.8.2.3 <u>Information Messages</u> - Information messages result whenever it becomes necessary for the test program to inform the operator of some contingent outcome. The following is a list of all information messages.

1. Test Halted

Cause: All subtests selected have been suspended by the

operator.

Program Action: Program will wait for more parameters.

Example: D hh:mm j T50/17 ALL TESTS HALTED

Operator Action: Re-enter parameters making certain to resume one or

more subtests.

7. Recovery Error

I hh:mm j T5017 Cn #Ann Tn RCVRY FAILED, TRIED n

3.8.2.3 <u>Information Messages</u> - Information messages result whenever it becomes necessary for the test program to inform the operator of some contingent outcome. The following is a list of all information messages.

1. Tesu Halted

Cause:

All subtests selected have been suspended

by the operator.

Program Action:

Program will wait for more parameters.

Example:

D hh:mm j T5017 ALL TESTS HALTED

Operator Action:

Re-enter parameters making certain to resume

one or more subtests.

2. Devices Halted

Cause: All devices selected have been suspended by the

operator or by the test program.

Program Action: Program will wait for more parameters.

Example: D hh:mm j T5Ø17 ALL DEVICES HALTED

Operator Action: At the proper time enter parameters to resume one or

more devices.

3. Enter Parameters

Cause: The test program was just loaded by MCR.

Program Action: Program will wait for parameters and proceed when it

encounters Bo.

Example: D hh:mm j T5Ø17 ENTER PARAMETERS

Operator Action: Enter parameters for the test program.

4. Stop on Error

Cause: A subsystem or data error was detected by the test

program and the Stop-on-Error Variable (V4) was entered.

Program Action: Program will wait for parameters to resume device

operation.

Example: D hh:mm j T5Ø17 STOPPED ON ERROR

Operator Action: When it has been determined to restart the test, enter

the proper parameters to resume operation.

5. Recovery Failed

Cause: Device in error was unable to recover from a subsystem

error in a previously determined number of recovery

attempts.

Program Action: Program will type out the number of recovery attempts

Example: D hh:mm j T5Ø17 Cn .Ann Tn RCVRY FAILED, TRIED n

Operator Action: No operator action required.

6. Swap Tapes

Cause: Subtest 8 is being run and the Write portion of the

test has been completed by the subchannel and device

indicated.

Program Action: Program will continue to run the remaining subtests and

devices. When tapes have been swapped and the device(s) in question have been resumed, the subtest will read

the data on the new tape(s).

Example: D hh:mm j T5\(\phi\)17 Cn Ann Tn WRITE FIN, SWAP TAPES

Operator Action: Swap the tape(s) in question and enter the proper

parameters to resume device operation.

6. Swap Tapes

Cause:

Subtest 8 is being run and the Write portion of the test has been completed by the subchannel and device indicated.

Program Action:

Program will continue to run the remaining subtests and devices. When tapes have been swapped and the device(s) in question have been resumed, the subtest will read the data on the new tape(s).

Example:

D hh:mm j T5017 Cn Ann Tn WRITE FIN, SWAP TAPES

Operation Action:

Swap the tape(s) in question and enter the proper parameters to resume device operation.

Example:

hh:mm j, R Tn:#Ann. s

7. Test Completed

Cause:

The current subtest has cycled thru all scheduled commands and is ready to restart its testing cycle.

Program Action:

The subtest will recycle unless halted by operator intervention.

Example:

I hh:mm j T5017 Cn #Ann Tn TEST COMPLETED

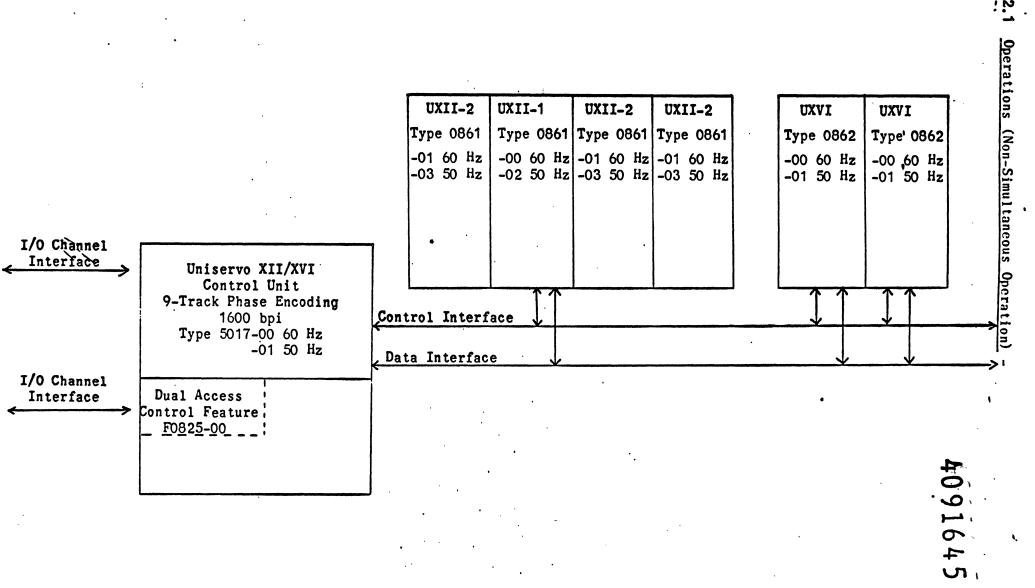
PS = nn DPC = nn SB = nn nn nn nn CS = nn CPC = nn MB = nn nn nn nn

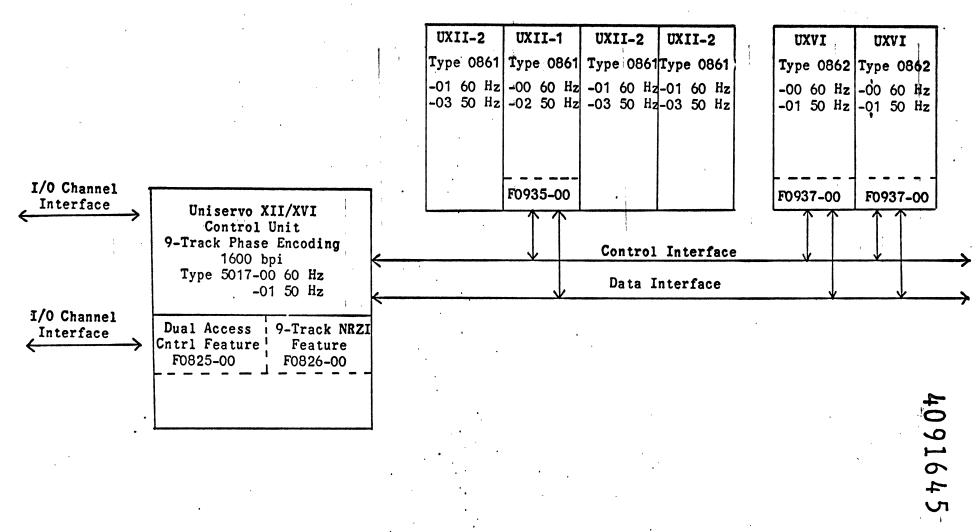
AE = nnnn AR = nnnn

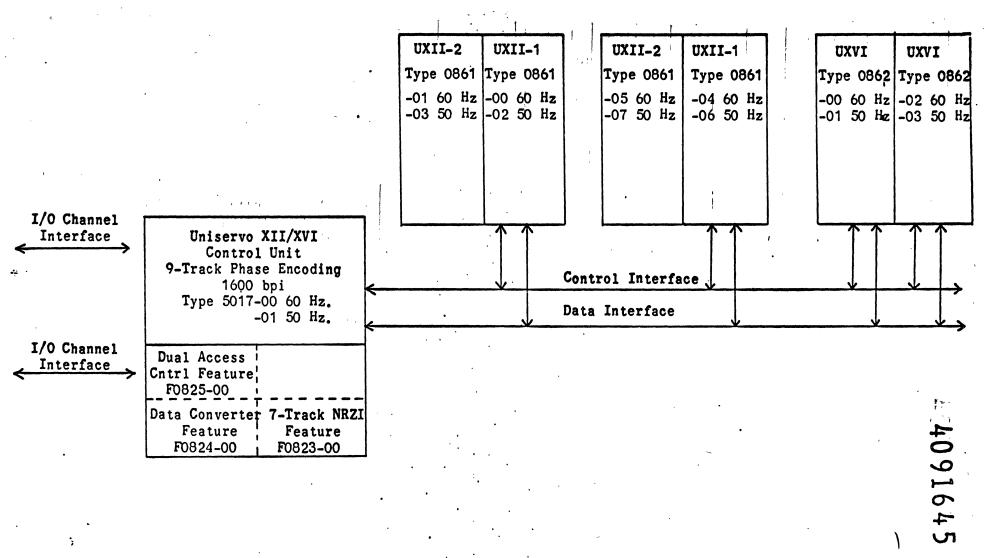
Operator Action:

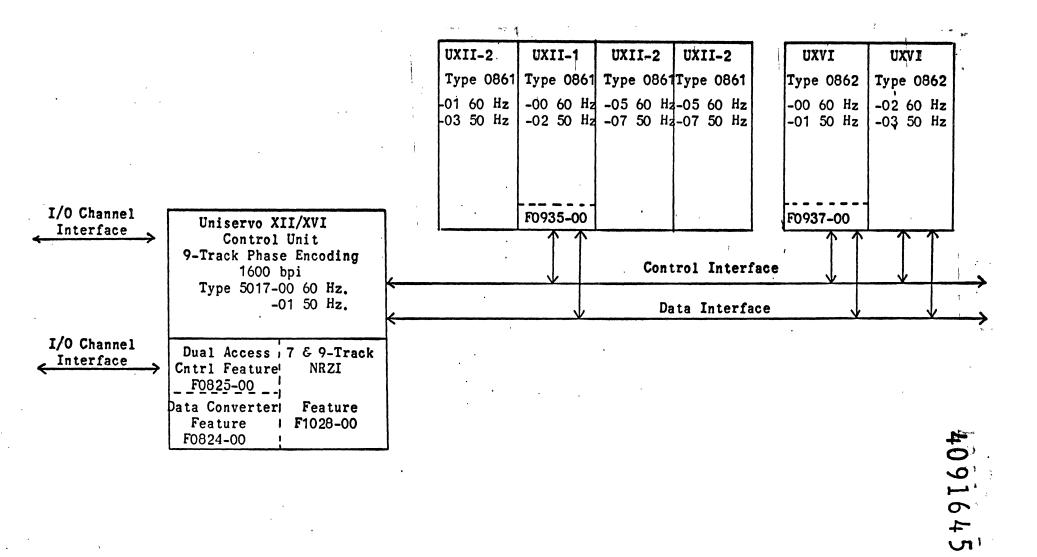
Operator option to cancel test; delete subtest and enter new parameters; or allow the subtest to recycle.

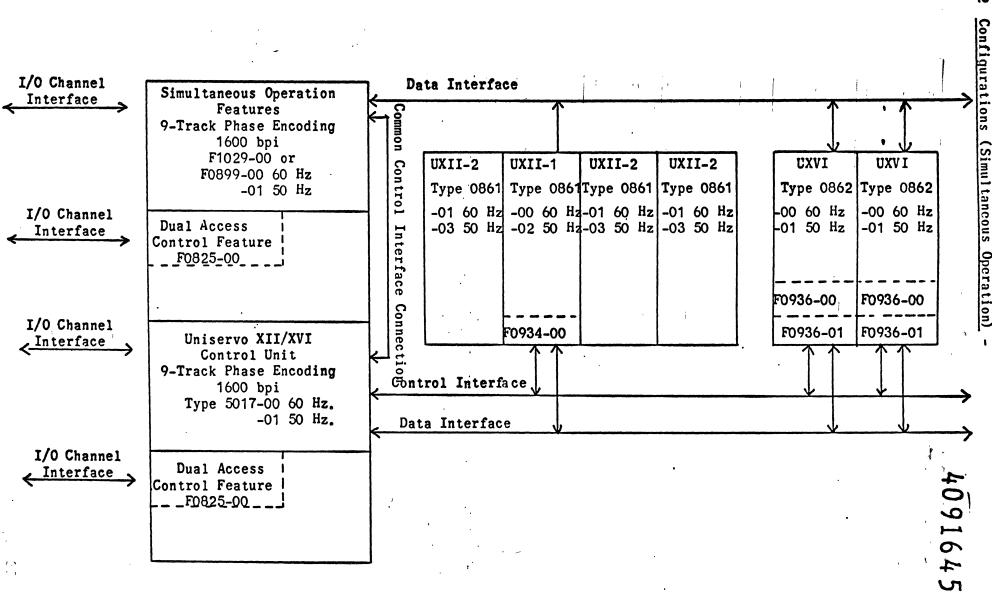
- 4. SUPPLEMENTARY DATA
- 4.1 Supplementary Descriptions -
- 4.2 <u>Illustrations</u> -

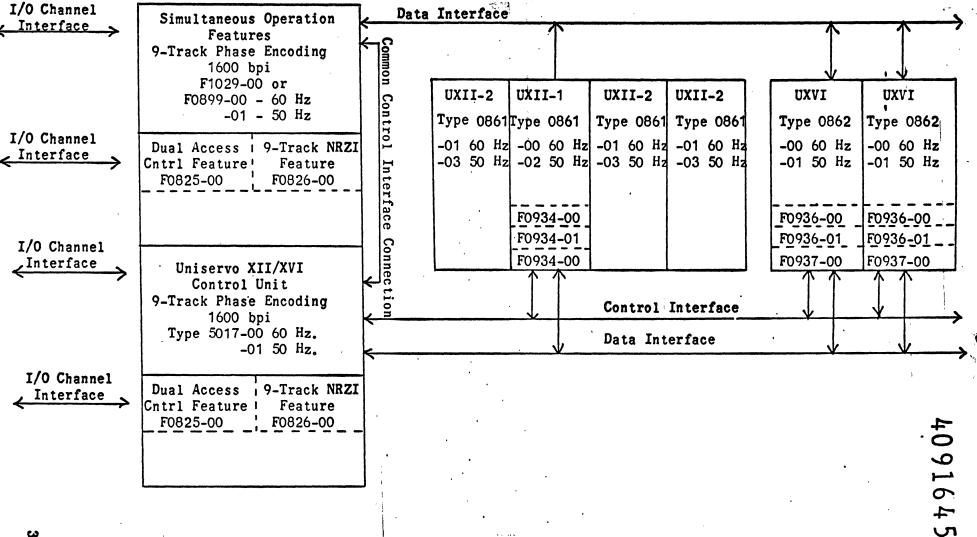


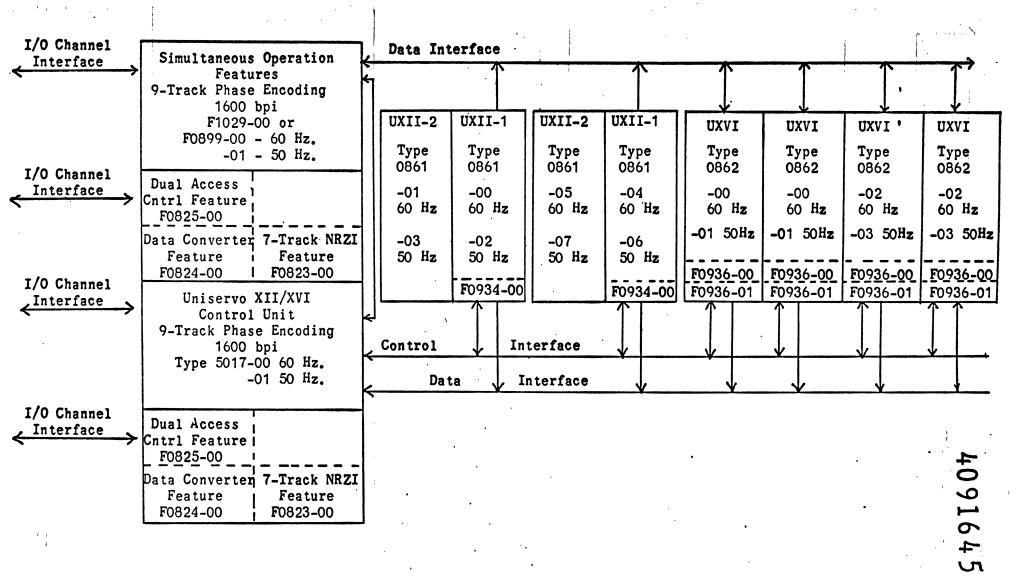


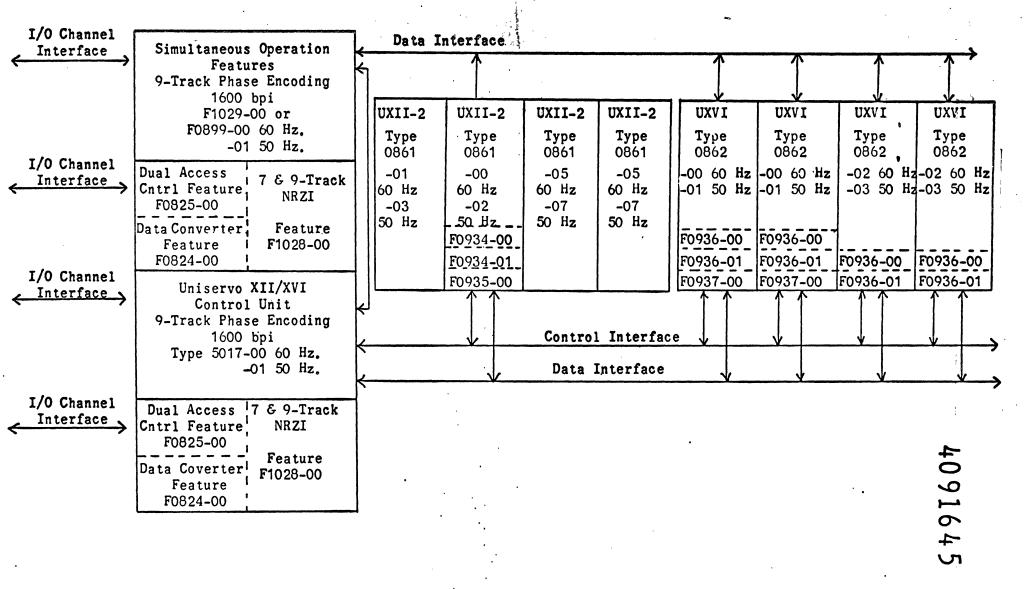












Command Code Formats

The Control Unit will respond to the following commands:

Command	0	1	2 ^{.;} i	·3	4	5	6	7
TEST	x	x	0 1	0 1	0	0	0	0
SET INHIBIT STATUS	x	х	0	1	0	0	0	0
RESET INHIBIT STATUS	х	x	1	0	0	0	0	0
SENSE	0	0	0	0	0	1	0	0
SENSE/RESERVE	1	1	1	1	0	1	0	0
SENSE/RELEASE	1	1	0	1	0	1_	0	0
WRITE	0	0	0	0	0	0	0	1
READ	o	0	0_	I	0	0	1	0
READ BACKWARD	0	0	0	I	1	1	0	0
CONTROL	0	0	C	C	C	1	1	1
MODE SET	D	D	М	M	М	0	1	1 .

X, I = 1 or \emptyset bit

CCC (Control Code)

ØØØ = REWIND

ØØ1 = REWIND WITH INTERLOCK

010 = ERASE 011 = WRITE TAPE MARK 100 = BACKSPACE BLOCK 101 = BACKSPACE FILE

110 = FORWARD SPACE BLOCK

111 = FORWARD SPACE FILE

```
DD (Density Set)

00 = 200 bpi

01 = 556 bpi

10 = 800 bpi

11 = Set 9-Track Mode

7-Track NRZI Operation
```

MMM (Mode Modifiers: DD = 11 only)
000 = 1600 bpi Phase-Encoding (Reset Condition)
001 = 800 bpi NRZI

NOTE: 9-Track operation overrides but does not reset a 7-Track Mode Setting. 7-Track operation overrides but does not reset a 9-Track Mode Setting. 9-Track operation Mode Settings apply only to WRITE, WRITE TAPE MARK, or ERASE commands executed from load point.

	Set [t Odd	t Even Pari	a Converter	\sim	Translator On	Trans	Request TIE (Track in Error)	Low Gain	
MMM (Mode Modifiers DD ≠ 11)		_	-				-			
000		_								NOP (No Operation)
001										Failure-Finding Mode Only
010	x	x		x			x			(Only if Data Con- Reset Condition verter installed)
011 (DD = 00)								x		9-Track Only
011 (DD = 01)									x	
100	x		x		x		x			
101	x		x		x	x				
110	Γ	x			x		x			(If Data Converter Reset Condition not installed)
111	Γ	x			x	x				·

^{*}The low gain condition will apply to the READ or SPACE operation immediately following the MODE SET Command. At the end of the operation, the mode is reset to normal.

X = Condition set or activated by related mode modifier bit configurations.

STATUS AND SENSE DATA

POSITION.	0	1	2	3	4	5	6	7
ATUS BYTE	ATTENTION	STATUS MODIFIER	CONTROL UNIT END	BUSY	CHANNEL END	DEVICE END	UNIT CHECK	UN IT EXCEPT ION
BYTE O	COMMAND REJECT	INTERVENTION REQUIRED	BUS OUT CHECK	EQUIPMENT CHECK	DATA CHECK	OVERRUN	WORD COUNT ZERO	DATA CONVERTER CHECK
BYTE 1	NOISE	TAPE UNIT STATUS "A"	TAPE UNIT STATUS "B"	SEVEN TRACK	LOAD POINT	END OF TAPE	FILE	TAPE' UNIT INCOMPATIBILITY
BYTE 2	TIE O	TIE 1	TIE 2	TIE 3	TIE 4	TIE 5	TIE 6	TIE 7
BYTE 3	R-W VRC R-VRC	MDT LRC	SKEW	POSTAMBLE CK CRC	SDT WVRC	1600 bp i SERVO	BACKWORD	"0"
BYTE 4	RUNAWAY	TAPE MOTION FAULT	"0"	"0"	"0"	STALL	TAPE FAULT	"0"
BYTR O	PROG. COUNT BIT O	PROG. COUNT BIT 1	PROG. COUNT BIT 2	TAPE 6AV	UNIT INTERF	ACE 8 AV	CHANNEL INTERFACE RESERVED	DEVICE SIMULATION MODE IS SET
BYTE 1	WRITE	READ	BACKWARD	SPACE	FILE	REWIND	WRITE TAPE MARK	ERASE
BYTE 2	BACKWARD COMMAND at LP	STOP SENTINEL DETECTED	TAPE MARK DETECTED	INHIBIT STATUS SET	EARLY TERMINATE	PHASE MODE SET	DTP/CYP	DTO/CYO .
BYTE 3	DT1/CY1	DT2/CY2	DT3/CY3	DT4/CY4	DT5/CY5	DT6/CY6	DT7/CY7	PZERP/LP
BYTE 4	PZERO/LO	PZER1/L1	PZER2/L2	PZER3/L3	PZER4/L4	PZER5/L5	PZER6/L6	PZER7/L7
	BYTE 0 BYTE 1 BYTE 2 BYTE 3 BYTE 4 BYTE 1 BYTE 2 BYTE 2 BYTE 3	BYTE 0 COMMAND REJECT BYTE 1 NOISE BYTE 2 TIE 0 BYTE 3 R-W VRC BYTE 3 R-VRC BYTE 4 RUNAWAY BYTR 0 PROG. COUNT BIT 0 BYTE 1 WRITE BACKWARD COMMAND at LP BYTE 3 DT1/CY1	BYTE 0 COMMAND REJECT BYTE 1 BYTE 1 BYTE 2 TIE 0 BYTE 3 BYTE 4 BYTE 4 BYTE 0 COMMAND REJECT REQUIRED TAPE UNIT STATUS "A" BYTE 3 R-W VRC BYTE 4 BYTE 4 BYTE 6 BYTE 7 BYTE 7 BYTE 8 BYTE 9 BYTE 9 BYTE 1 BYTE 1 BYTE 1 BYTE 1 BYTE 1 BYTE 2 BYTE 1 BYTE 2 BYTE 1 BYTE 2 BYTE 2 BYTE 2 BYTE 1 BYTE 2 BYTE 2 BYTE 3 BACKWARD COMMAND at LP BYTE 3 BYTE 2 BYTE 3 BYTE 1 BYTE 1 BYTE 2 BYTE 3 BYTE 2 BYTE 3 BYTE 3 BYTE 2 BYTE 3 BYTE 3	BYTE 0 COMMAND REJECT BYTE 1 NOISE TAPE UNIT STATUS "B" BYTE 2 TIE 0 TIE 1 TIE 2 R-W VRC MDT R-VRC LRC BYTE 4 RUNAWAY BYTE 4 RUNAWAY BYTE 0 PROG. COUNT FAULT BYTE 0 BYTE 1 REQUIRED TAPE UNIT STATUS "B" COMMAND TOWN TAPE MOTION TOWN FAULT BYTE 3 BYTE 4 BYTE 4 RUNAWAY BYTE 5 BYTE 6 BYTE 7 BYTE 8 BYTE 9 BYTE 1 BYTE 1 BYTE 1 BYTE 1 BYTE 1 BYTE 1 BYTE 2 BYTE 2 BYTE 1 BYTE 2 BACKWARD COMMAND STOP TAPE MARK DETECTED BYTE 3 BYTE 4 BYTE 6 BYTE 6 BYTE 7 BYTE 7 BYTE 7 BYTE 8 BYTE 8 BYTE 9 BYTE 9 BYTE 9 BYTE 9 BYTE 1 BYTE 1 BYTE 1 BYTE 2 BYTE 2 BYTE 3 DT1/CY1 DT2/CY2 DT3/CY3	BYTE 0 COMMAND REJECT BYTE 1 NOISE TAPE UNIT STATUS "A" BYTE 2 TIE 0 TIE 1 TIE 2 TIE 3 R-W VRC BYTE 4 RUNAWAY BYTE 0 PROG. COUNT FAULT BYTE 0 PROG. COUNT COUNT FAULT BYTE 1 BYTE 1 BYTE 2 BYTE 3 R-W VRC BYTE 4 BYTE 4 BYTE 5 BYTE 6 BYTE 6 BYTE 6 BYTE 7 BYTE 7 BYTE 8 BYTE 8 BYTE 8 BYTE 9 BYTE 9 BYTE 9 BYTE 9 BYTE 9 BYTE 1 BYTE 1 BYTE 1 BYTE 1 BYTE 1 BYTE 2 BYTE 3 BYTE 3 BYTE 3 BYTE 4 BYTE 4 BYTE 4 BYTE 5 BYTE 6 BYTE 6 BYTE 6 BYTE 7 BYTE 8 BYTE 8 BYTE 8 BYTE 9 BYTE 9 BYTE 1 BYTE 8 BYTE 9 BYTE 1 BYTE 1 BYTE 1 BYTE 1 BYTE 1 BYTE 2 BYTE 2 BYTE 3 BYTE 3	BYTE 0 COMMAND REJECT REQUIRED CHECK CHECK CHECK BYTE 1 NOISE TAPE UNIT STATUS "A" STATUS "B" BYTE 2 TIE 0 TIE 1 TIE 2 TIE 3 TIE 4 BYTE 3 R-W RC LRC SKEW CRC WRCC BYTE 4 RUNAWAY MOTION "O" "O" "O" BYTE 0 PROG. COUNT FAULT BIT 0 BIT 1 BIT 2 TAPE UNIT INTERFED TAPE COUNT BIT 1 BIT 2 TAPE UNIT STATUS "B" BYTE 2 TAPE WRC WRC ADDITION TO "O" "O" "O" BYTE 3 R-W RC LRC SKEW CRC WWRC BYTE 4 RUNAWAY MOTION "O" "O" "O" "O" BYTE 5 PROG. COUNT COUNT COUNT BIT 1 BIT 2 TAPE UNIT INTERFED TAPE UNIT INTERFED TAPE SENTINEL BIT 2 TAPE UNIT INTERFED TAPE INHIBIT STATUS TARE TAPE SENTINEL MARK STATUS SET TERMINATE BYTE 3 DT1/CY1 DT2/CY2 DT3/CY3 DT4/CY4 DT5/CY5	TUS BYTE ATTENTION STATUS MODIFIER UNIT END BUSY CHANNEL END END BYTE 0 COMMAND INTERVENTION BUS OUT CHECK CHECK CHECK CHECK CHECK BYTE 1 NOISE UNIT STATUS "A" TAPE UNIT STATUS "B" TRACK POINT TAPE BYTE 2 TIE 0 TIE 1 TIE 2 TIE 3 TIE 4 TIE 5 BYTE 3 R-W VRC MDT SKEW CRC CRC WVRC SERVO BYTE 4 BUNAWAY MOTION FAULT COUNT STALL BYTE 6 PROG. COUNT COUNT SIT OUT OUT COUNT BIT 0 BIT 1 BIT 2 TAPE UNIT INTERFACE BYTE 1 WRITE READ BACKWARD SPACE FILE REWIND BYTE 2 BACKWARD SENTINEL DETECTED SET TAPE INHIBIT STATUS MODE SET MODE BYTE 3 DT1/CY1 DT2/CY2 DT3/CY3 DT4/CY4 DT5/CY5 DT6/CY6	TIUS BYTE ATTENTION MODIFIER UNIT END BUSY CHANNEL DEVICE END CHECK BYTE 0 COMMAND REJECT REQUIRED CHECK CH

4.2.4 Status/Sense/Monitor Sense Bytes - (continued)

Status Byte

The Status Byte provides the overall information about status and conditions detected in the operation completed. The Control Unit initiates the sequences to present status to the channel at the end of the Initial Selection Sequence, at the completion of unit selection of a CONTROL operation, and at the completion of the operation. The status bits are reset to binary zero when the status presented is accepted by the channel. The following defines the significance of binary 1 in each status bit.

·· Bit Designation ·

Interpretation

O ATTENTION

The selected tape unit is busy, i.e., ready and rewinding or ready and under control of the other Control Unit. End status will not be presented with this status bit.

1 STATUS MODIFIER

Present with the BUSY Bit to indicate CONTROL UNIT BUSY.

On a Control Unit with two I/O Channel Interfaces, CONTROL

UNIT BUSY is indicated to one interface if an Initial.

Selection Sequence is attempted while the Control Unit is presently operating with, or reserved by, the alternate

I/O Interface.

2 CONTROL UNIT END

- a. When the Control Unit completes a CONTROL operation that kept it busy independently of the channel, during which time it was either addressed (causing a CONTROL UNIT BUSY indication) or an unusual condition was detected (UNIT CHECK or UNIT EXCEPTION), CONTROL UNIT END will be presented with DEVICE END. The Control Unit is considered busy independently of the channel during the interval between the acceptance of the CHANNEL END Status Byte and the DEVICE END Status Byte by the channel.
- b. Whenever a CONTROL UNIT BUSY sequence occurs on one I/O Interface of a Dual Access Control Unit, and the Control Unit is presently operating with, or reserved by, the alternate I/O Interface, a CONTROL UNIT END Status Byte will be presented to the I/O Interface that received the CONTROL UNIT BUSY indication when the Control Unit completes the operation in progress, or is released by, the alternate I/O Interface.

3 BUSY

- a. Present with STATUS MODIFIER to indicate Control Unit busy.
- b. Present with status already stored if status pending for addressed tape unit, when the command is other than a TEST, SET INHIBIT STATUS OR RESET INHIBIT STATUS.

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4 CHANNEL END

For SENSE, REQUEST TIE, WRITE, READ AND READ BACKWARD commands, CHANNEL END is presented with DEVICE END when the operation is completed at the Control Unit level. It is presented on CONTROL commands, after the tape unit is tested and available. If early errors prevent tape motion, and the operation is aborted early, the CHANNEL END Status bit is not sent to the channel. It is also presented at the end of initial selection with DEVICE END on MODE SET commands (except REQUEST TIE).

5 DEVICE END

Indicates that the operation is complete at the Control Unit level. When errors are detected before tape motion is initiated, DEVICE END is not presented with error status. Operations that are aborted when in progress (e.g., Due to Equipment Check) will cause DEVICE END to be sent with UNIT CHECK and CHANNEL END.

6 UNIT CHECK

Indicates:

- **a.** A bit in Sense Byte \emptyset has been set as a result of the current **operation**. (If the error condition is detected before tape **motion** is initiated, UNIT CHECK will be presented without end **status.**)
- **b.** A READ BACKWARD, BACKSPACE BLOCK, or BACKSPACE FILE is attempted on a tape unit when the tape is positioned at load point. (No end status is presented in this case.)
- c. A REWIND WITH INTERLOCK has been completed at the Control Unit level, (i.e., when the tape unit becomes non-ready). If the operation is initiated, DEVICE END will be presented with UNIT CHECK and CONTROL UNIT END.

7 UNIT EXCEPTION

Indicates:

- a. A WRITE, WRITE TAPE MARK or ERASE operation is performed in the End-of-Tape area.
- **b.** A tape mark is sensed during a READ, READ BACKWARD, FORWARD SPACE BLOCK, or BACKSPACE BLOCK operation.

In cases a. and b., UNIT EXCEPTION is presented with DEVICE END (and CONTROL UNIT END on CONTROL operations).

Sense Data Bytes

The sense data provides detailed information about the unusual conditions detected in the last operation and the current status of the selected tape unit. Sense bits that set as a result of error or fault conditions during an operation will remain set until cleared upon initiation of a new command.

SENSE Command will not change the state of these bits (all those not marked with an asterisk (*). Bits that are marked with an asterisk will reflect the current state of the selected tape unit. For example, if a Non-Ready condition is detected

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and the operation is aborted early, TAPE UNIT STATUS B and INTERVENTION REQUIRED will set in Sense Bytes 1 and Ø respectively. If, between the time that the operation was aborted and the SENSE Command executed, the tape unit became READY, then the sense data returned to the channel will be INTERVENTION REQUIRED and TAPE UNIT STATUS A.

No additional sense information can be set as a result of executing a SENSE Command once the command has been accepted (i.e., Odd Command Byte Parity and Valid Command Code). The following tables describe the significance of the sense bytes.

	SENSE BYTE O	MODE OF OPERATION	
BIT	DESIGNATION	PHASE-ENCODING	NRZI
0	Command Reject	a. Set when a WRITE, WRITE TAPE MARK, or ERASE Command was attempted on a file-protected tape unit.	Same .
·	,	b. Set when an invalid command is transmitted to the Control Unit (see Table - Section 2.4). (This condition will not be set if a BUS OUT Check occurred on a command transfer.)	•
	,	c. The Tape Unit Incompatibility Bit was set (Bit 7, Sense Byte 1).	
1	Intervention Required	Set whenever Tape Unit Status A is inactive, i.e., a non-existent or non-ready tape unit was selected on other than a SENSE Command. (Bit 1 is not set in Sense Byte 1.)	Same
2	BUS OUT Check	Set whenever even parity appears on the BUS OUT for data or command transfers. During WRITE operations, if this condition is set on a data transfer, the operation is terminated, and the error byte is not written on the tape. If the error occurs on the first data transfer, Word Count Zero will be set in conjunction with BUS OUT Check.	If this condition is detected during the data transfer on a REQUEST TIE Command, the operation terminates but the information received is ignored. Any TIE information already stored is not disturbed.
3:	Equipment Check	Set Whenever an Equipment Check occurs, i.e., Bits O, 1, or 5 of Sense Byte 4 have been set.	
4	Data Check	Set whenever a Data Check occurs, i.e., Bit O of Sense Byte 1, or Bits O, 1, 2, 3, 4 of Sense Byte 3 have been set.	Same

BIT	DESIGNATION	PHASE-ENCODING	NRZI			
5	Overrun	Set if service is requested on the I/O Interface but data cannot be transferred due to a late SERVICE OUT signal from the channel.	Same :			
·	_	If this occurs on the first data transfer of a WRITE operation, Word Count Zero will be sent in conjunction with Overrun. (not set on REQUEST TIE or SENSE Commands).	· · · ·			
6:	Word Count Zero	a. Set during a WRITE operation if transfer of data is prevented when the first byte of data is requested. This can be due to a COMMAND OUT response to the data byte request, even parity detected for the data byte transfer (see BUS OUT Check), or a channel overload (see Overrun). No new tape motion will occur if any of these conditions are detected. If non-stop	Same			
		operation is indicated, the previous operation will terminate properly.	* 1			
•		b. Set if the end-of-block is detected on READ or READ BACKWARD operations before any data bytes are recognized (missed start sentinel).	,			
, 7	Data Converter Check	Not applicable - always set to zero.	See Section 2. Set on 7-Track operations only.			

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,!	SENSE BYTE 1	MODE OF OPERATION		4
BIT	DESIGNATION	PHASE-ENCODING	NRZI	Sta
ø	Noise	When Reading or Read Checking data from Phase-Encoded tapes, the checks performed to set the Noise Bit are essentially the same as in NRZI recording. However, two basic differences pertaining to the quality of the check exist. First, when checking for tape hash, the outputs of the block detector circuits for each track are monitored. Since these circuits tend to reject noise, a single BIT PICK-UP would not activate the block detector outputs and the Noise Bit would not set. In NRZI recording, the Noise Bit would set, since the data lines are monitored directly. Second, when checking for gaps in the data, or data Drop-outs, all block detector outputs must be deactivated together, before the Noise Bit sets. In Phase-Encoded recording, a signal results from writing either a 1-bit or a Ø-bit. Therefore, within the block, a signal is normally present in all tracks. Thus only a relatively serious condition could cause the Noise Bit to set (e.g., a	a. Tape Hash: During WRITE or WRITE TAPE MARK operations, data (or noise due to tape defects) was detected on Read Check sooner than was expected. During ERASE operations, data (or noise due to tape defects) was detected on Read Check while the tape was being erased. b. During WRITE or WRITE TAPE MARK operations, while Read Checking the recorded data, a gap in the data was detected which was not long enough to set the end-of-block condition. This can occur due to unre-	latus/Sense/Monitor Sense Bytes - (Continued)
•		lateral crease in the tape). In NRZI recording, however, a signal is present only when 1-bits are written. Therefore, a small defect in one track, when recording 1-bits only in that track, will cause the Noise Bit to set. The Noise Bit, then, should set relatively infrequen-	cordable areas on the tape. c. During READ, READ BACKWARD, FORWARD SPACE BLOCK, and BACKSPACE BLOCK operations a data Drop-out occurred on READ which was	40
. ,		tly, as compared to the NRZI mode of operation.	not long enough for the end- of-block condition to be detected. For conditions a, b, and c, above, tape motion does not	71047

T .	DFSIGNATION	PHASE-ENCODING	NRZI			
	• •		cease in the middle of the block. Writing (or erasing) will continue to the normal termination point.			
			d. Bit 6 of Sense Byte.4 was set (Tape Fault).			
1*	Tape Unit Status A	Selected and Ready	Same			
2*	Tape Unit Status B	Not ready, rewinding, or under control of the other Control Unit.	Same			
		Status Status Bit Set in A B Tape Unit Status Status Byte				
		O O Non-existent UNIT CHECK				
	•	O 1 Not ready UNIT CHECK				
		1 O Ready and not busy.				
		1 1 Ready and busy, i.e., ATTENTION				
•		rewinding or under control Unit.				
3*∵	7-Track	Same	The selected unit has a 7-Track head installed.			
4*	Load Point .	The tape on the selected unit is positioned at load point.				
5*	End-of-Tape	The tape on the selected unit is in the end-of-tape area.	Same			
* 6	File Protect	The tape on the selected unit does not have a write enable ring.	Same			

:	2.4
	Status/Sense/Monitor Sense Bytes -
	- (Continued)

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BIT	DESIGNATION	PHASE-ENCODING	NRZI
7	Tape Unit Incompatibility	a. Tape Unit is selected on any command requiring tape motion and any of the following conditions occur:	Same
		Addressed tape unit is a UVI-C or UVIII-C, 7- or 9-Track, and is indicating the phase-encoding mode of operation.	· '
	!	Addressed tape unit is a UXII or UXVI, 7-Track, and is indicating the phase-encoding mode of operation.	· · · · · · · · · · · · · · · · · · ·
		Addressed tape unit is a UXII or UXVI, 9-Track, and failed to reset to 1600 bpi mode. (Load point only,)	•
		b. Tape unit is selected for a Write-Type operation from load point and the following occurs:	b. Tape unit is selected for a Write-Type operation from
	į	Addressed tape unit is UVI-C or UVIII-C, 9-Track type.	load point and the following occurs:
			Addressed tape unit is a UXII or UXVI, 9-Track, and failed to set to 800 bpi mode.
		c. Tape unit is selected for a Read-Type operation from load point and any of the following conditions occur:	Same .
		Addressed tape unit is a UVI-C or UVIII-C, 9-Track, and the tape is written in 1600 bpi phase-encoding mode.	
		Addressed tape unit is a UXII or UXVI, 9-Track, and failed to set to 800 bpi mode when the tape is written in 800 bpi NRZI mode.	

SENSE BYTE 2	MODE OF OPERATION	
BIT DESIGNATION	PHASE-ENCODING	NRZI
O Track in Error Not	applicable - Always set to zeros.	This sense byte contains the Track-in-Error Indicator Bits that are set at the end of a READ or READ BACKWARD operation if a Data Check has been encountered. A single 1-bit in any bit position indicates a single-track error, the bit position indicates the track in error. Binary zeros in Bits 0 7 implies Bit P. If Bits 6 and 7 contain binary ones, then a multiple track error has been encountered and no track error identification has been made. At the completion of a properly executed READ or READ BACKWARD operation with no Data Check, Sense Byte 2 contains at least Bits 6 and 7 set to 1's. No error correction is attempted when operating with 7-Track tape units. Bits 6 and 7 are set to 1's in Sense Byte 2.

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BIT	DESIGNATION	PHASE-ENCODING	NRZI	<u>.</u>
	Tape Unit Incompatibility (Continued)	d. A Write-Type operation was attempted on a UNISERVO XII, VI-C, or VIII-C on the second Control Unit (CUB) NOTE: In cases a, b, and d above, no tape motion occurs as a result of the attempted operation. In case c, above, the condition is detected after the first Read-Type operation has been inititated. If the READ-TYPE Command is to be attempted a second time, a REWIND Command should first be executed in order to reposition the tape.	Same	

SENSE BYTE 3 MODE OF OPERATION				2.4
BIT	DESIGNATION	PHASE-ENCODING	NRZI	IS
0	R/W VRC	A Vertical Redundancy Check occurred on a data frame when no marginal signal was detected in any track. (uncorrectable).	a. A Vertical Redundancy Check occurred on a data frame or CRC Frame during a READ or READ BACK operation. This indicator is not set after an OVERRUN indication. b. A SPEED CHECK Error occurred during a WRITE or WRITE TAPE MARK operation.	e/Monitor
1	Multiple Dead Track Check-Track Start Failure/LRC	a. A marginal signal occurred in more than one track on a READ or READ BACKWARD operation (uncorrectable). b. Valid information was not detected in at least one track while Read Checking the pre-amble during a WRITE operation. This indicates a Track Start failure, possibly indicating the track was never written on the tape. This check is only performed during the pre-amble before the circuits that detect marginal signal are operable. Normally Bit 4 of Sense Byte 3 will set in conjunction with this bit if the track is missing entirely.	A Longitudinal Redundancy Check occurred during a WRITE, WRITE TAPE MARK, READ or READ BACKWARD operation.	Sense Bytes - (Continued)
2	Skew	Excessive skew is detected during a WRITE, READ or READ BACKWARD operation (deskew register underflow).	Excessive skew detected while read checking recorded data on a WRITE or WRITE TAPE MARK operation.	- 4
3	Post-amble Check/CRC	Set when the post-amble following the data is not read correctly.	A Cyclic Redundancy Check occurred during a READ or READ BACKWARD operation (9-Track only).	041645

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BIT	DESIGNATION	PHASE-ENCODING	NRZI
	Dead Track Check/W VRC	a. Indicates at least one track with marginal signal during WRITE or WRITE TAPE MARK operations. b. Indicates a marginal signal in only one track during a READ or READ BACKWARD operation (correctable error). This bit will not be set if a multiple track error occurs (see Bit 1). If I = 1 in the READ Command Code, and this bit is set, Data Check will set. However, if this bit is set and I = 0 in the READ Command Code, Data Check will not set. In either case, the data is correct. c. Indicates that a tape mark was not properly detected on the Read Check of a WRITE TAPE MARK operation.	A Vertical Redundancy Check occurred on a data frame or CRC frame during a WRITE or WRITE TAPE MARK operation.
5.	Tape Unit - 1600 bpi	The selected tape unit is set to 1600 bpi mode.	Same - This bit is always set to zero when selecting a 7-Track tape unit.
6 *	Backward	The selected tape unit is conditioned for backward tape motion.	Same ·
7		NOT USED - Always set to zero.	Same
	.1.		

	SENSE BYTE 4	MODE OF OPERATION PHASE-ENCODING	د	NRZI
BIT	DESIGNATION	FRASE-ENCODING		MAZI
0	Runaway Check	a. While read checking recorded data during WRITE, or WRITE TAPE MARK operations, the End-of-Block was not detected within at least 8.3 ms (UXII or UVI-C) or 2.9 ms (UXVI or UVIII-C) after writing has ceased.	Same	
		b. During all Read-Type operations, if data is not detected within at least 7.0 seconds (UXII or UVI-C) or 2.5 seconds (UXVI or UVIII-C)		. •
1	Tape Motion Fault	a. Tape unit failed to respond to a START Command. Tape motion may or may not have occurred.	Same	`
		b. Tape motion stopped independently of the Control Unit during an operation requiring tape movement. (This condition will be detected if a backward operation is executed into load point.)		4
2 4	These bits are reserved for Failure Finding Mode.		-	
5	Stall	Indicates that the Control Unit is hung up for more than 2.5 seconds.	Same	
6	Tape Fault	During WRITE or WRITE TAPE MARK operations, indicates that the End-of-Block was detected sooner than expect expected. False End-of-Block can occur if a data dropout (all tracks) is longer than 790 µs. on a UXII or UVI-C, or more than 380 µs. on a UXVI or UVIII-C.	Same	
7	This bit is reserved for for Failure-Finding Mode.			

•	PATTERN CODE	BYTE	SUBROUT INE		HEX CODE
不	不 ø	ଉଉ ଉଏଏଏଏ	F P .		ØØ
	1	1111 1111	FP		FF
	2	10 101001	FP		A9
	1 3	Ø1 Ø1Ø11Ø	FP	•	56
9-TRACK	ACK	Sliding Ø-Bit	CP		FE
	7-TRACK	10 011100	FP		9C
	16	Ø1 1ØØØ11	FP		63
	7	ALTERNATE 5 and 6	COMPL		9C
	8	xx010000	FP	en e	DØ
		(Special 7-Track)	***		*
l	- J 9	Sliding 1-Bit	CP .	-	Ø1
	1Ø	Add and Subtract	- -		
	•	Binary 1	BINARY 1		ØØ
<u>_</u>	_ 11	RANDOM DATA	RP		ØØ

Pattern 12, the data translator pattern, is delineated in Figure 2, Section 2.

CTN = Ø	Test Number	Current Test Address			
CTEA = 4	Com	nmand Table Entry Address			
MLA = 8	Mode Repeat . Count	. Mode Loop Address			ss
INTLKF = 12 EOTF = 13	Interlock F	Fig EOT Flag			
PLA = 16	Pattern Code	Rewind Initiate Time Pattern Loop Address			ress
BLLA = 20	Block Length Code	Block Length Loop Address			ddress
LAA = 24	Repeat A Count	A Loop Address			s
LBA = 28	Repeat B Count	B Loop Address EI Return Address			s ·
EIRA = 32	Recovery Index				ss
CBN = 38 BLSCT = 36 FUNTYP = 37	Block Length Factor	Function Type Current Block		ock Number	
DA = 42 CC = 40 PRECMD ADA = 47 TFLAG=44	Current Command	Previous Command	Device Address		
PHFLG = 45 DEVOPT = 46	Test 9/12/ 13 Flag	Test 9 Phase Flag		9-Tk Opt.	Assembled Dev. No.

DEVICE Ø STATUS	DEVICE TABLE Ø ADDRESS
DEVICE 1 STATUS	DEVICE TABLE 1 ADDRESS
DEVICE 2 STATUS	DEVICE TABLE 2 ADDRESS
DEVICE 3 STATUS	DEVICE TABLE 3 ADDRESS
DEVICE 4 STATUS	DEVICE TABLE 4 ADDRESS
DEVICE 5 STATUS	DEVICE TABLE 5 ADDRESS
DEVICE 6 STATUS	DEVICE TABLE 6 ADDRESS
DEVICE 7 STATUS	DEVICE TABLE 7 ADDRESS
DEVICE 8 STATUS	DEVICE TABLE 8 ADDRESS
DEVICE 9 STATUS	DEVICE TABLE 9 ADDRESS
DEVICE 1Ø STATUS	DEVICE TABLE 10 ADDRESS
DEVICE 11 STATUS	DEVICE TABLE 11 ADDRESS
DEVICE 12 STATUS	DEVICE TABLE 12 ADDRESS
DEVICE 13 STATUS	DEVICE TABLE 13 ADDRESS
DEVICE 14 STATUS	DEVICE TABLE 14 ADDRESS
DEVICE 15 STATUS	DEVICE TABLE 15 ADDRESS

4.2.8 Register Usage -

RO - COMMUNICATION WITH PMR, MCR; VARIABLE

R1 - CCB ADDRESS; VARIABLE

R2 - SECONDARY LINK ADDRESS ON BAL OR BALR

R3 - TABLEA INDEX

R4 -

R5 - VARIABLE

R6 ~

R7 - PRIMARY LINK ADDRESS ON BAL OR BALR

R8 - DEVICE TABLE ADDRESS

R9 - CCB ADDRESS BEFORE

R10 - 4th BASE REGISTER

R11 - CONTAINS A VALUE OF ONE (1)

R12 - CONTAINS A VALUE OF FOUR (4)

R13 - 3rd BASE REGISTER

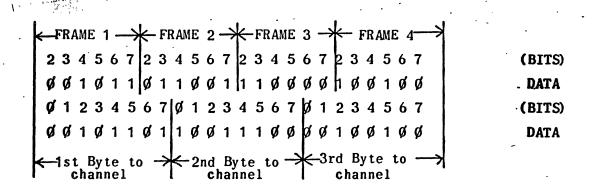
R14 - 2nd BASE REGISTER

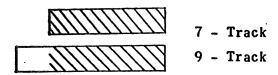
R15 - 1st BASE REGISTER

4.2.9 Simulated Input -

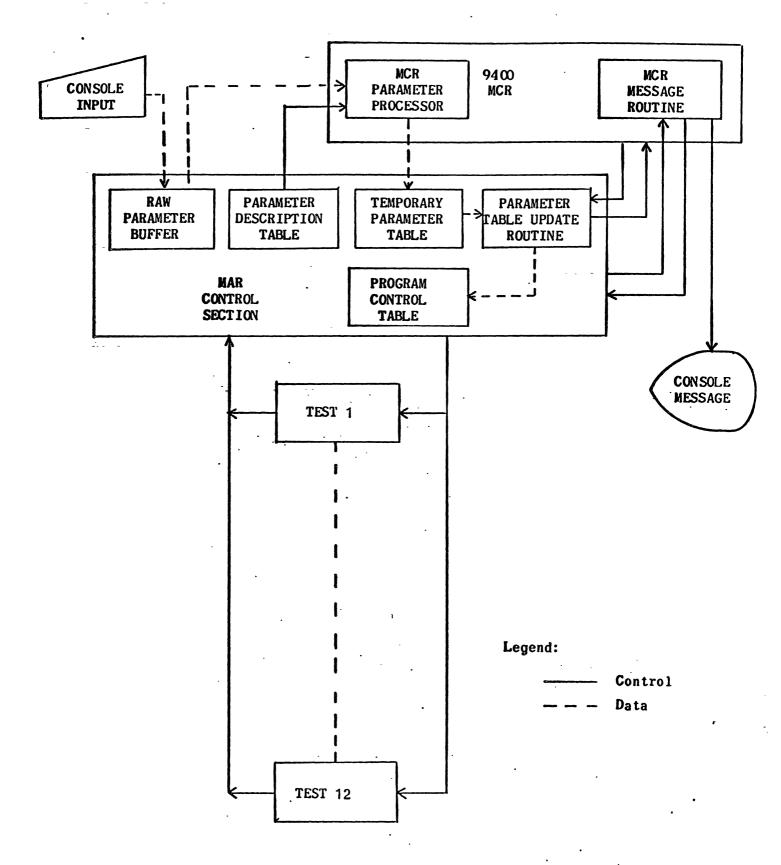
	P01234567	(9-T rack)
Initial CRCR	1 1 Ø Ø 1 1 1 Ø Ø	•
Read Out Pattern (D7)	1,1,0,1,0,1,1,1	
Exclusive OR	001001011	(1st Byte)
CRCR Shifted Right	Ø 1 1 Ø Ø 1 1 1 Ø	
Read Out Pattern (D7)	1 1 1 0 1 0 1 1 1	
Exclusive OR	1 0 00 1 1 0 0 1	(2nd Byte)
CRCR Shifted Right	Ø Ø 1 1 Ø Ø 1 1 1	
Read Out Pattern (D7)	1 1 1 0 1 0 1 1 1	
Exclusive OR	1 1 0 1 1 0 0 0 0	(3rd Byte)
CRCR Shifted Right	100110011	• 1
Read Out Pattern (D7)	1 1 1 0 1 0 1 1 1	
Exclusive OR	1 17 00 100	(4th Byte)

Data Conversion Mode





4.2.10 UNISERVO XII/XVI TEST BLOCK DIAGRAM -





4.2.11 Control Flow - The Control Section of the test program cycles the selected devices through their assigned subtests. All devices are assigned codes by the Control Section which enables it to know the exact state of all devices in the system. The action taken by the Control Section, on a specific device, depends upon the present code assigned to the device. The following is a list of all possible Device Codes (operational states):

Value of zero (Ø) The device has not been assigned or has been deleted by the operator.

Value of one (1) The device has been assigned and is available for testing. Also, the device is not yet set up to perform any I/O operation.

Value of two (2) The device is set up to issue (receive) some form of I/O operation.

Value of three(3) The device is rewinding and an interrupt is expected.

Value of four (4) The device has been halted by the operator or by the test program.

Value of five (5) The subtest assigned to the device has been halted; consequently, the device has also been halted.

During the selection of the subtest, the Control Section uses the following codes to determine its future course of action:

Value of zero (0) The subtest has not been selected or has been deleted by the operator.

Value of one (1) The subtest has been selected.

Value of four (4) The subtest has been halted by the operator.